



Sensory Shopping Virtual Store

Group I:

Haojiong Chen

Xiaoqing Zhao

Yibin Jiang

Elahe Meydani

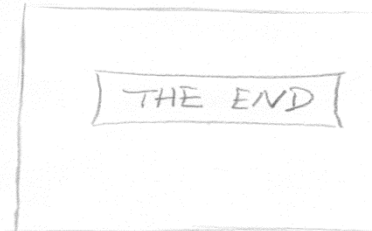
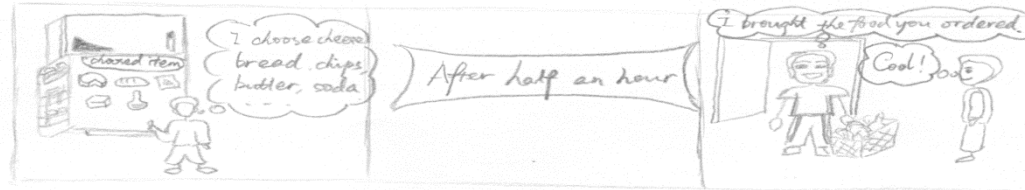
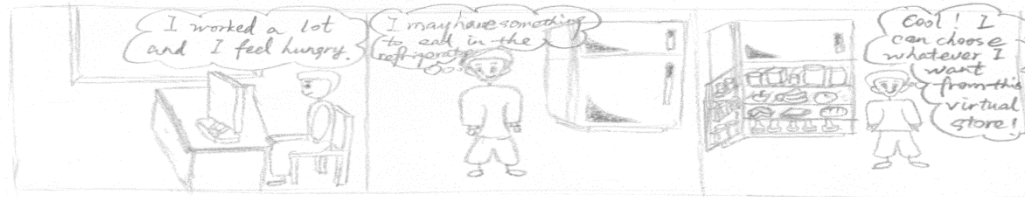
Hassan Mahmud

What is the story?

Bad Story



Good Story



Brief explanation:

- ✓ What our system does:

Visualization of store

Implementable in any space

sound & smell producing

- ✓ our users:

people from 13 to 60



FEEDBACKS AFTER INTERVIEW:

Positive:

Time consuming
Good help in busy time
Realistic
Entrepreneurship Idea
etc.

Negative:

Make us lazy!
I like shopping!!
Why smell!!!
etc.

3D visualization

Sound producing

Smell producing

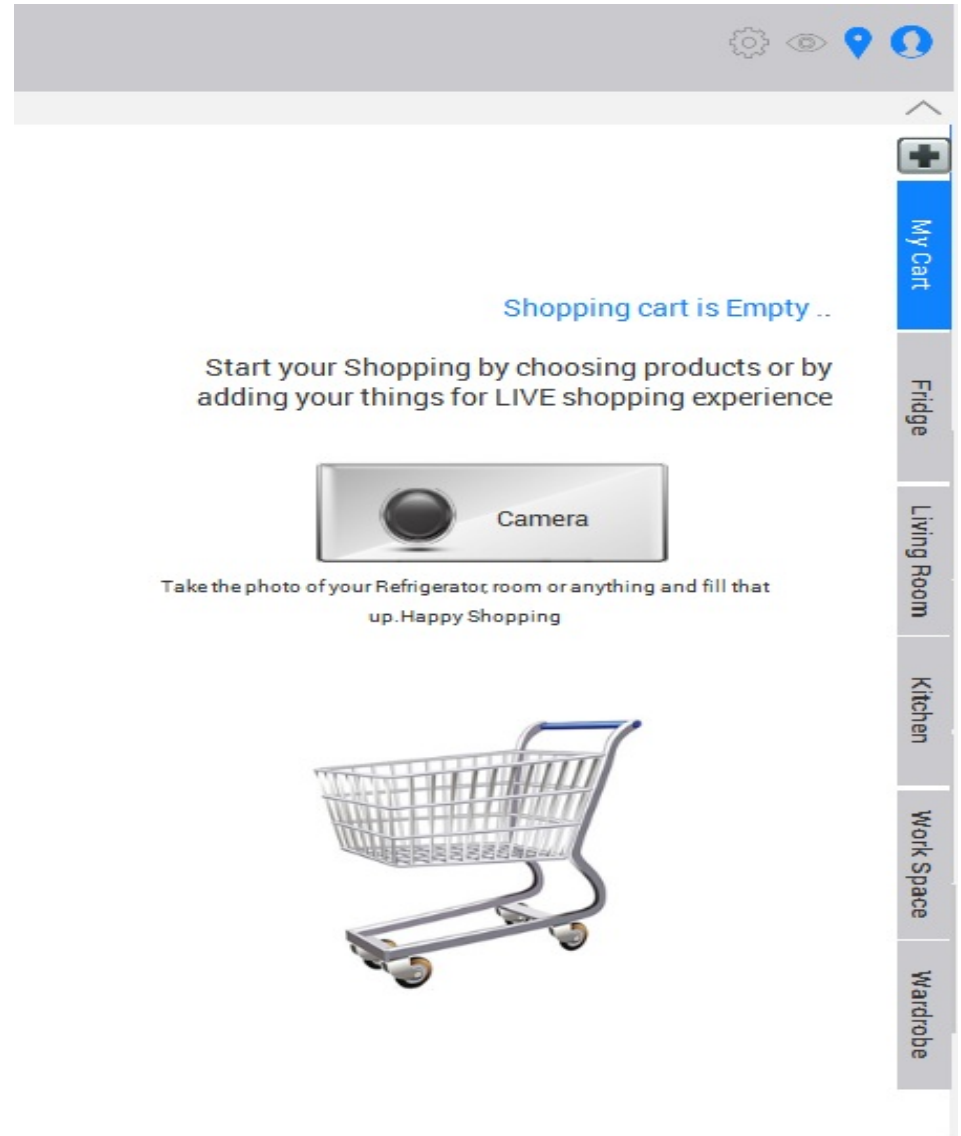


Middle fidelity prototype



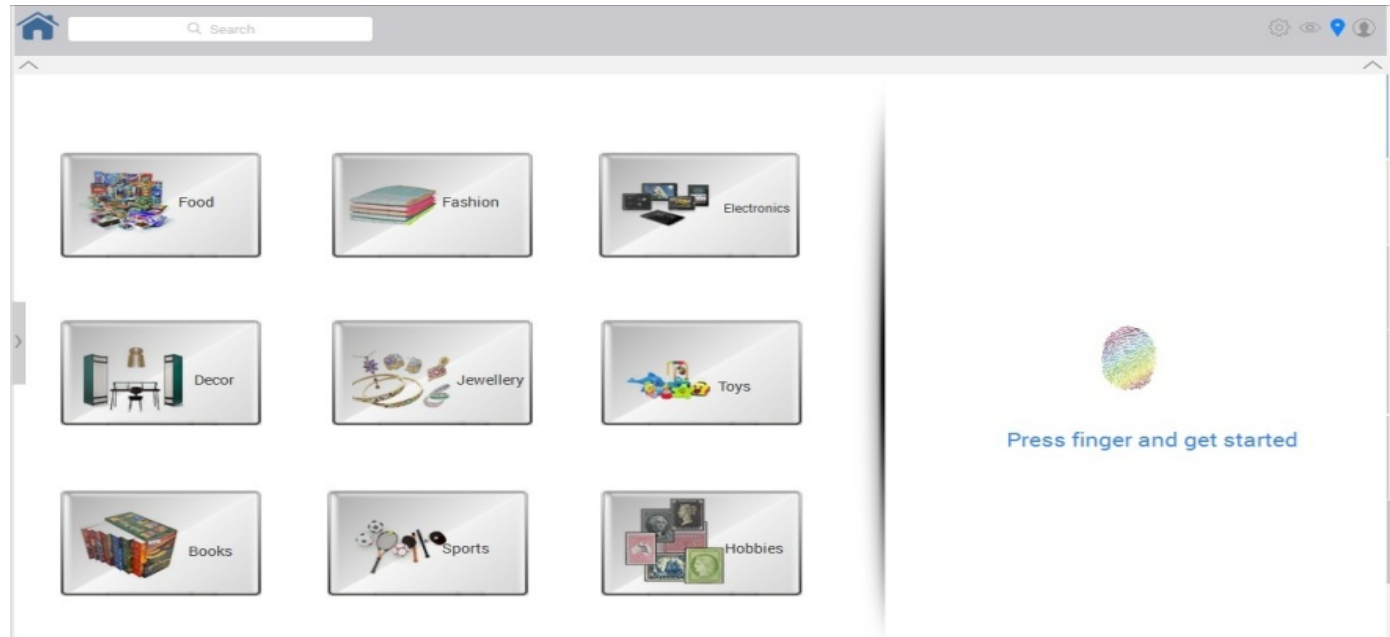
Evaluation & Change

- Why on fridge?
Expand implementation space



Evaluation & Change

- What If I want to buy a magazine or a lighter? Expand Store dimension



Evaluation & Change

- What If I don't want my child use this?
Identification



Press finger and get started