Designing Interactive Systems I

Midterm Exam Discussion, Introduction to Week 7, and Project Kickoff

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http://hci.ac/dis
Project Theme & Milestone #1
How Project Mentoring Works

• We will offer a **project theme** and some **sample topics**.

• Sample topics: Only to give you an idea of what sort of projects we are looking for; you are encouraged to work on your own topic.

• You will **observe** users in the real-world and/or **interview** them to identify problems.

• We will mentor you in the Studios to follow the **correct** process.
Making Chores Fun
Project Groups

• 5 members per group

• Try to find members who will complement your skills

• Skills needed for the project
  • Creativity
  • Meticulous problem solving
  • Visual design
  • People skills
  • Not so much of programming
Design Process
Waterfall Model for Designing Interfaces? No.

- What could go wrong?
  - In reality, plans change
  - Wrong assumptions are hard to detect & fix early
How to Classify Users?

http://researchresults.wordpress.com
How to Generate Ideas As A Team?
How to Communicate Your Idea to Others?
What Next?

- By next **Tuesday, Dec. 10**, submit the solution for milestone 1 on Moodle.

- 2nd milestone will be released this Friday, and will be due next Friday 1 pm.