# Maximizing Productivity with the iOS Third-Party Ecosystem

### Fastlane (3)

- https://fastlane.tools/
- Tool to automate release workflows (Linting, Testing, Building, Signing, Deployment, Screenshots, ...)
- You write a script which defines your different workflows
- Fastlane provides easy-to-use functions for building, signing, altering files or configurations, ...
- Individual workflows can be triggered via CLI

### Periphery 3300

- https://github.com/peripheryapp/periphery
- Find unused code in Swift projects
- Analyzes build artifacts to identify unused code
- Xcode Integration: Get a warning for unused code
- CI integration: Can export codeclimate reports for use with e.g. GitLab

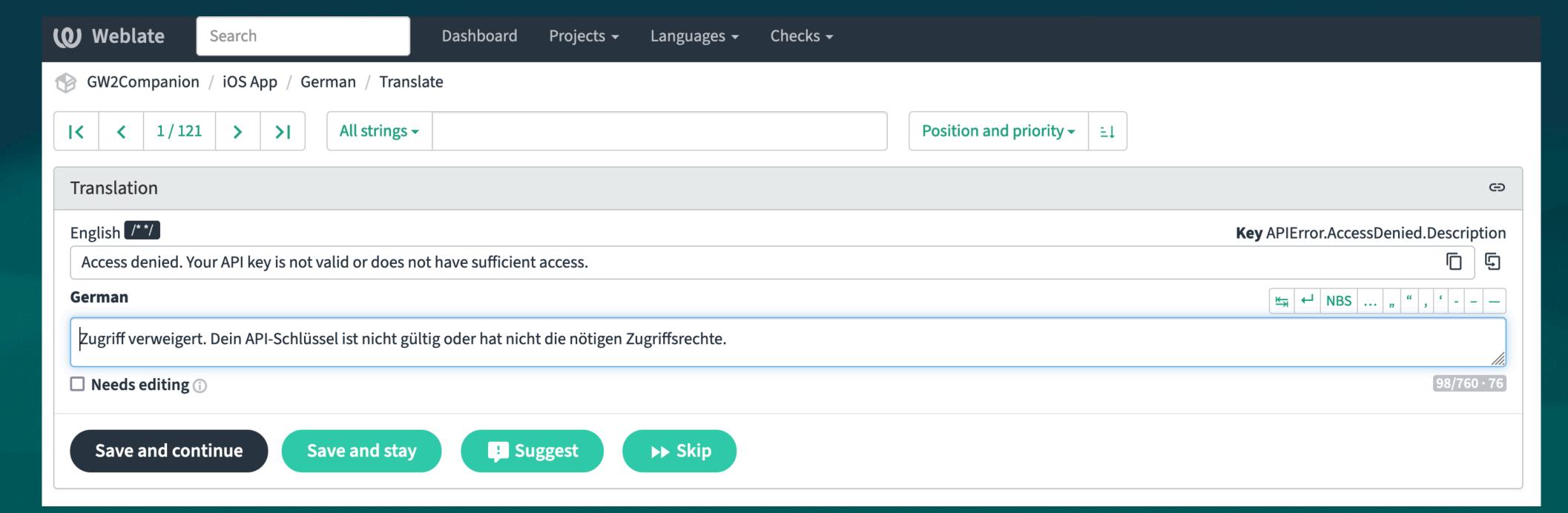
#### SwiftLint

- https://github.com/realm/SwiftLint
- Tool to enforce Swift code style, integration into Cls possible
- Code styling rules configurable, new rules can be defined via e.g. regex
- Violations can either throw a warning or an error, thus preventing compilation
- Notable rules:
  - line\_length (restrict number of characters in a single line)
  - todo (// TODO comments throw a warning)
  - whitespace rules around braces, commas etc.
  - force\_cast or force\_try
  - weak\_delegate (all "delegate" variables need to be weak, avoiding retain cycles)

• ...

### Weblate (0)

- https://weblate.org/de/
- Web Management tool for translated texts (can be self-hosted)
- Exports to (e.g.) Localizable.strings files, wide variety of formats supported
- GitLab/Github integration: Automatic Merge Requests with updated strings files



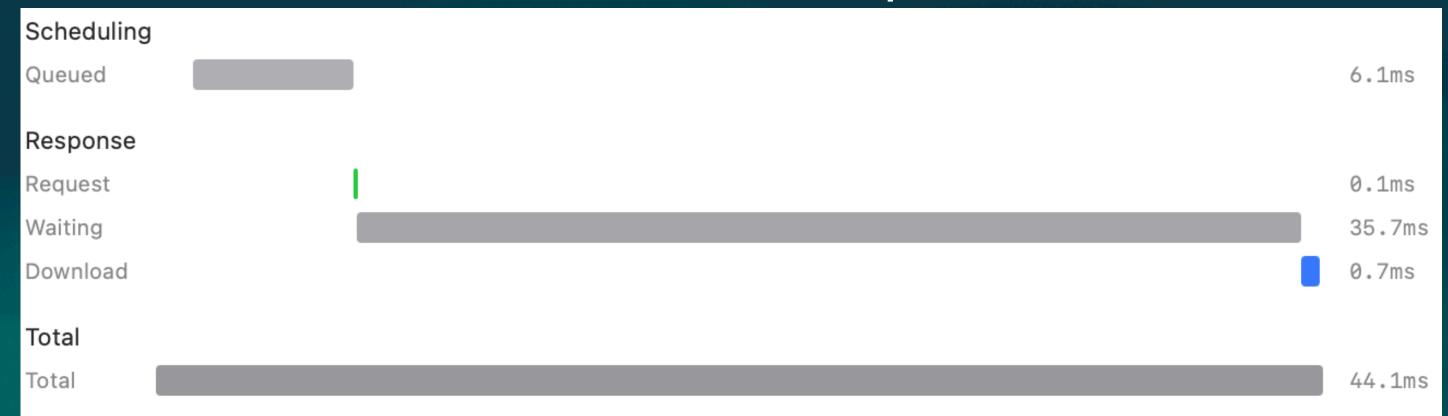


- https://tuist.io/
- Idea: Delete your xcworkspace and xcodeproj folders, generate them instead when needed
- Project files defined in a Project.swift file
- Alternative: XcodeGen

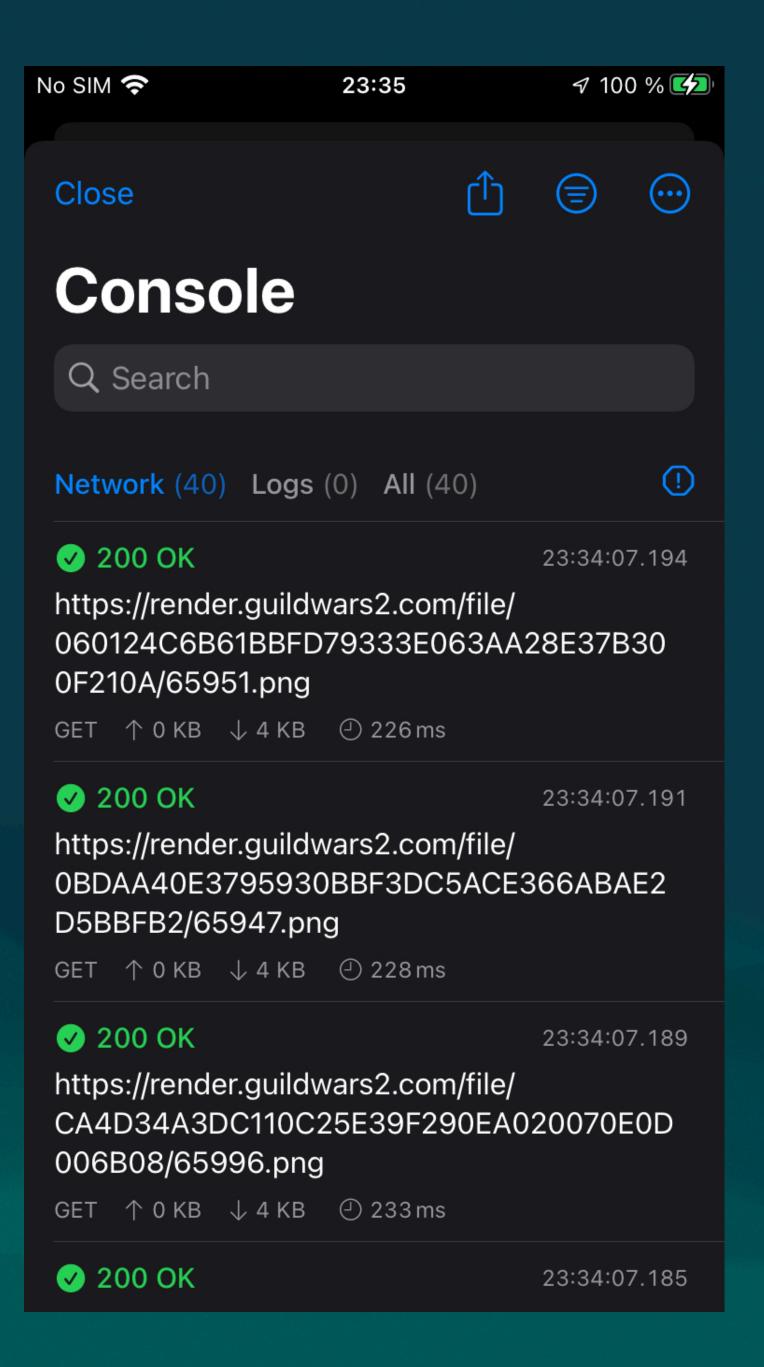
```
import ProjectDescription
let project = Project()
    name: "DemoApp",
    organizationName: "DemoOrganization",
    targets: [
        Target(
            name: "DemoApp",
            platform: .iOS,
            product: lapp,
            bundleId: "com_example.DemoApp",
            infoPlist: "Info.plist",
            sources: ["Sources/**"],
            resources: ["Resources/**"],
            dependencies: []
```



- https://github.com/kean/Pulse
- Network request logger for Apple platforms
- Requests can be viewed within the app or streamed live to a Mac App
- Provides metrics for each request



• Alternatives: Charles Proxy, Bagel, mitmproxy



#### R.swift

- https://github.com/mac-cain13/R.swift
- Access resources (strings, images, XIBs, ...) strongly typed

```
- UIImageView(image: UIImage(named: "example.image"))
+ UIImageView(image: R.image.exampleImage())
- label.text = NSLocalizedString("general.settings", comment: "")
+ label.text = R.string.localizable.generalSettings()
```

- R.swift file generated via build phase
- If an asset is removed but still accessed in code, the build will fail

### SwiftGen &

- https://github.com/SwiftGen/SwiftGen
- Similar to R.swift
- Generates Swift structs to access localized strings and assets

Text(L10n.Search.title)

Image(asset: Asset.Images.exampleImage)

• Different asset types split between different structs/files

## Kingfisher KINGFISHER

- https://github.com/onevcat/Kingfisher
- Library to load images from a server and display them
- Automatically caches images to reduce traffic (heavily customizable)
- Provides image processors and filters to alter displayed images
- UlKit: imageView.kf.setImage(with: url)
- SwiftUI: KFImage(url)
- Alternative: (SwiftUI AsyncImage)

#### SnapKit

- https://github.com/SnapKit/SnapKit
- Wrapping framework around NSLayoutConstraint creation
- Provides a DSL to describe layout constraints

```
nameLabel.snp.makeConstraints { make in
    make.top.equalToSuperview()
    make.leading.equalTo(progressIcon.snp.trailing).offset(8)
    make.trailing.lessThanOrEqualToSuperview().inset(8)
}

descriptionLabel.snp.makeConstraints { make in
    make.top.equalTo(nameLabel.snp.bottom).offset(8)
    make.leading.equalTo(iconView.snp.trailing).offset(8)
    make.trailing.lessThanOrEqualToSuperview().inset(8)
}
```

#### LicenseGenerator iOS

- https://github.com/carloe/LicenseGenerator-iOS
- Licenses of open source dependencies typically need to be included in an App
- LicensesViewController generates a ViewController with all licenses from all dependencies
- Python script generates ViewController during build phase
- Alternative: LicensePlist

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**Settings** Acknowledgements

#### Bagel

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### Any Questions?

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