

# CTHCI Lab

## Final Exam Preparation

# Exam Scope (1/2)

- Lectures
  - S01 Research Approaches in HCI
  - S02 Experimental Research
  - S03 Statistical Analysis in HCI Research
  - HCI Design Patterns
  - Interactive Museum Guide Systems
  - Touch and Tangibles on Large Interactive Surfaces
- Reading assignment (in depth)
  - (Wobbrock, 2014) 7 Research Contribution Types in HCI
  - (McGrath, 1995) Methodology matters
  - Required reading of the above lectures

# Question Types

- **Memory:** recall facts
  - Name, describe, explain, sketch
- **Convergent:** Integration of memorized information
  - Compare and contrast concepts
  - Analyze the given examples
- **Divergent:** Encourage free generation of ideas
  - Agree/disagree and justify your answer
  - Give an example of concepts
- **Application:** Apply knowledge/skill to a new situation
  - Extracting contribution, experimental design, criticizing validity

# Terminologies

- Research approaches:
  - Empirical science, ethnography, engineering & design
- Research contributions
  - Empirical, artifact, methodological, theoretical, dataset, survey, and opinion
- Empirical research strategies
  - Descriptive, relational, experimental
- Experimental design
  - Within-subjects, between-subjects

# Statistics: Knowing what's missing & how to fix

- Chat conducted an experimental study comparing task completion time between two keyboard layouts. Chat presented the following results and conclude that users were faster with layout A than with layout B. Identify flaws in his conclusion and suggest improvements.

