From 3D Printing and Personal Fabrication to Personal Design



CTHCI — Jan Borchers



- Personal Fabrication: Concepts and tools
- Fab Labs
- Personal Design and HCI



The 3rd Digital Revolution?



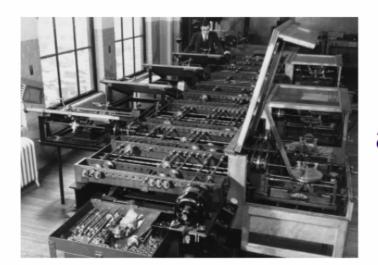
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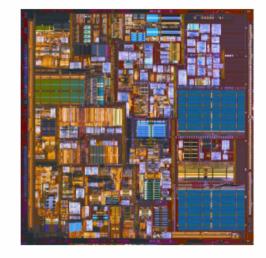


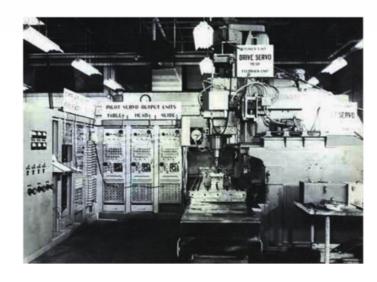
analog → digital communication ~1945



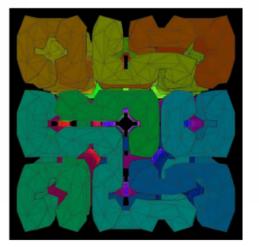


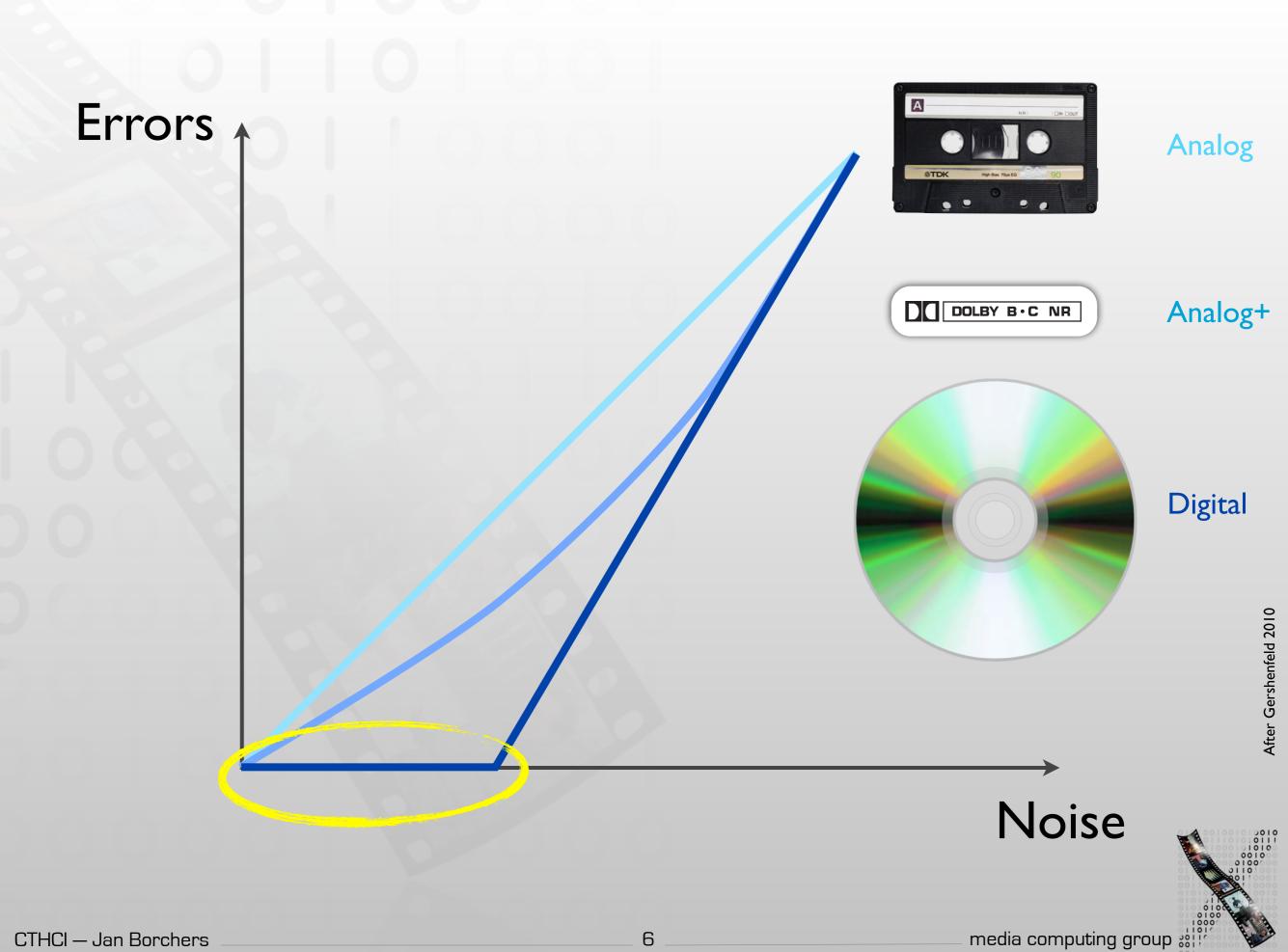
analog \rightarrow digital computation ~1955





analog → digital fabrication ~2005







fast

cheap



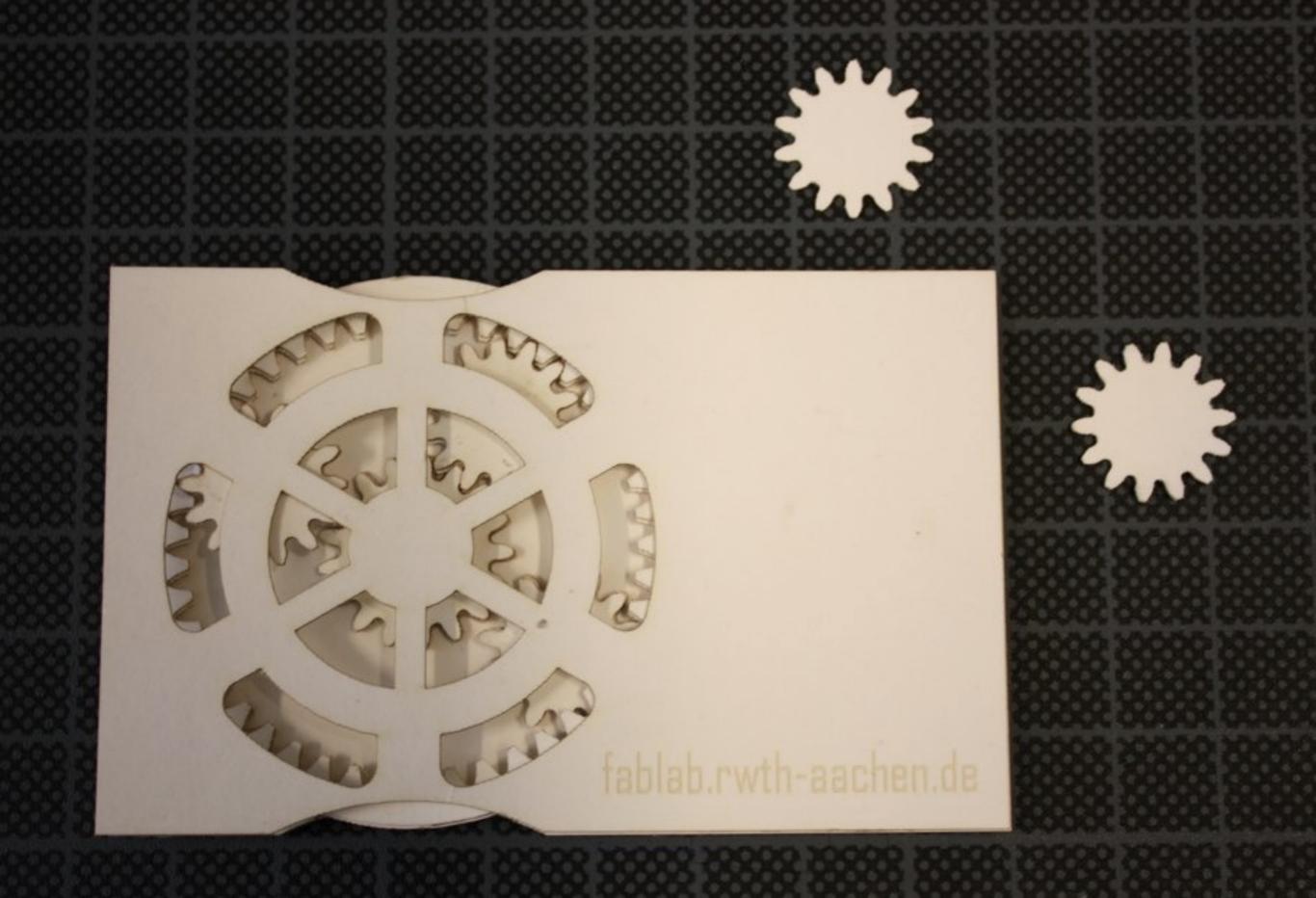
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Personal Fabrication (Fabbing)

- Personal, digital fabrication of goods
- Personalizable to individual needs unlike mass-market products
- Largely missed by corporate world until now





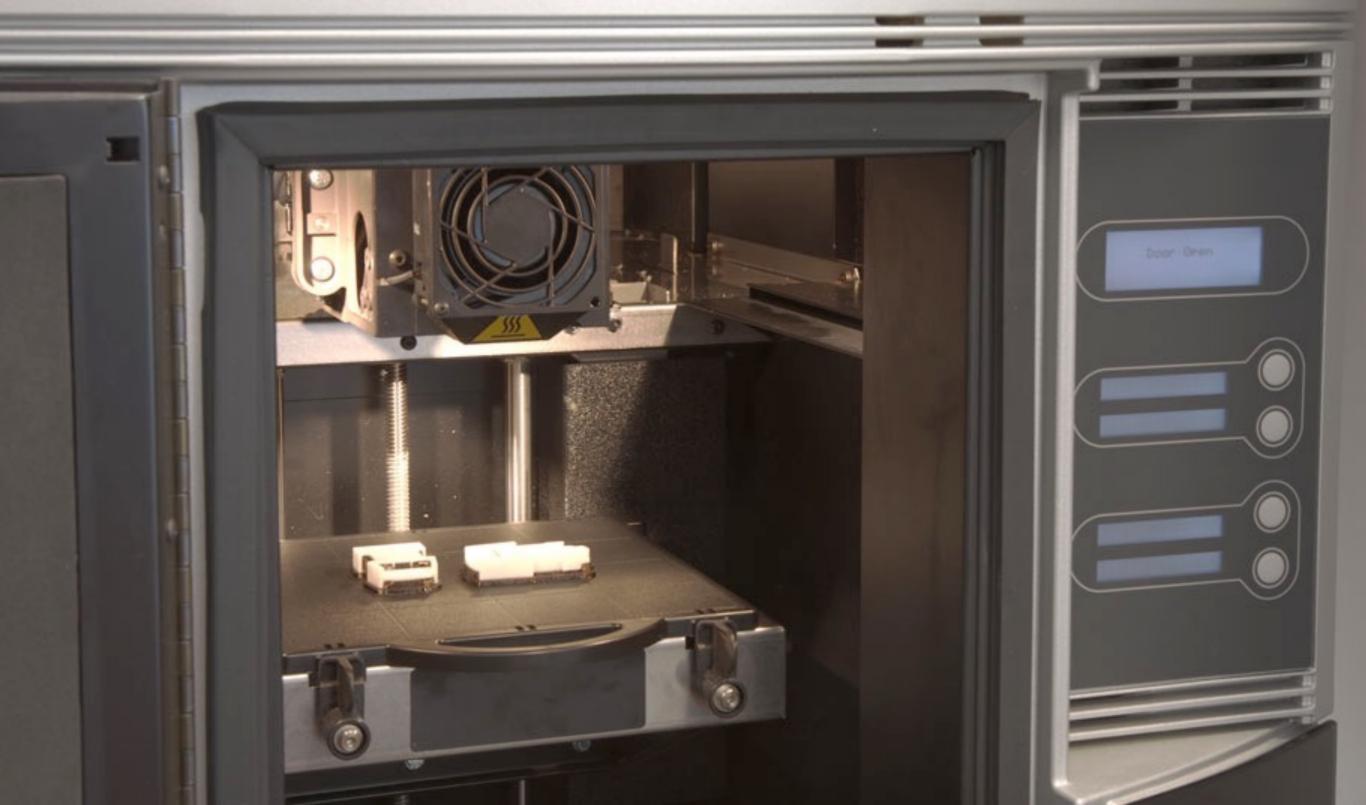


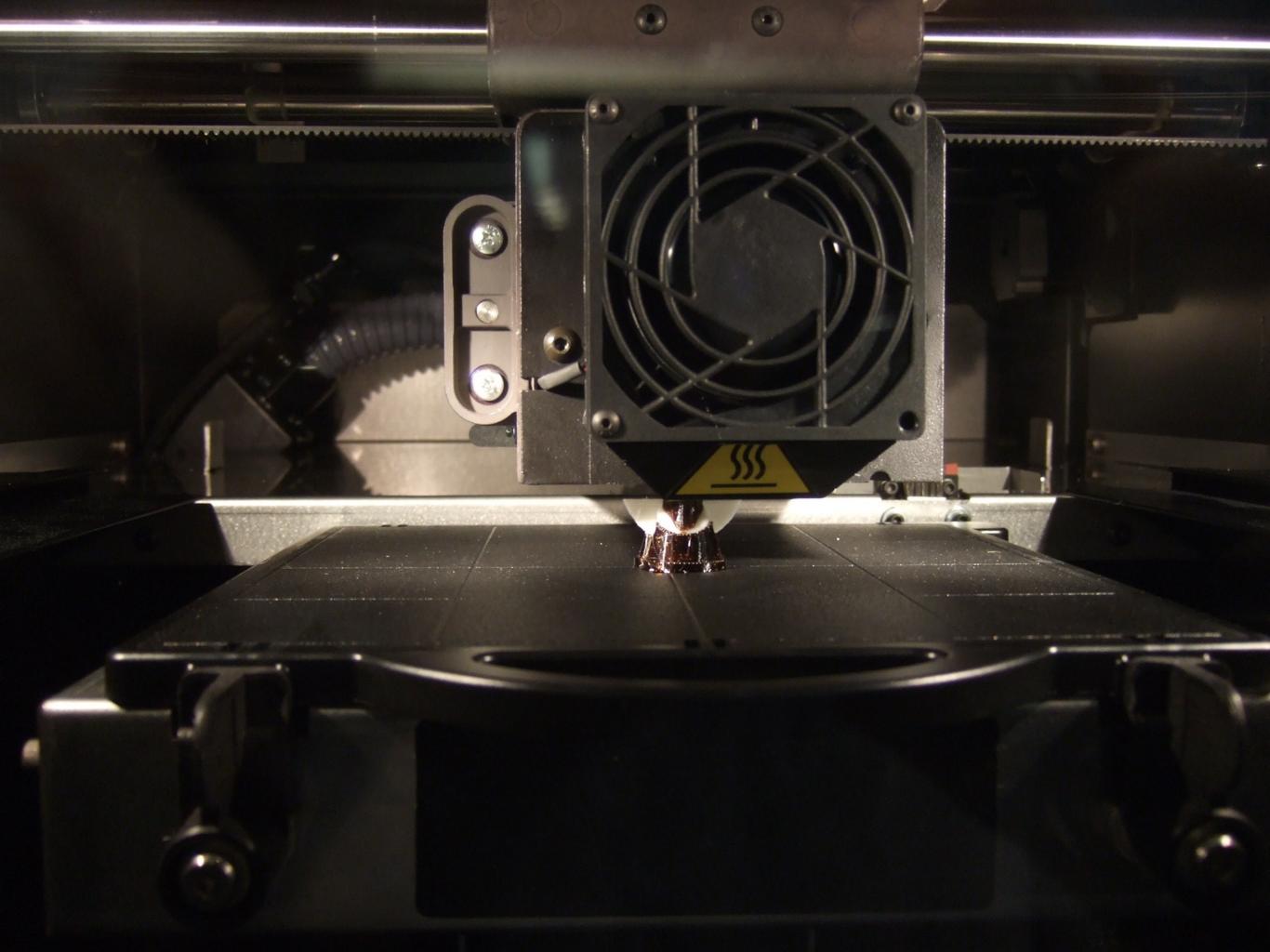
CNC Router



Shept

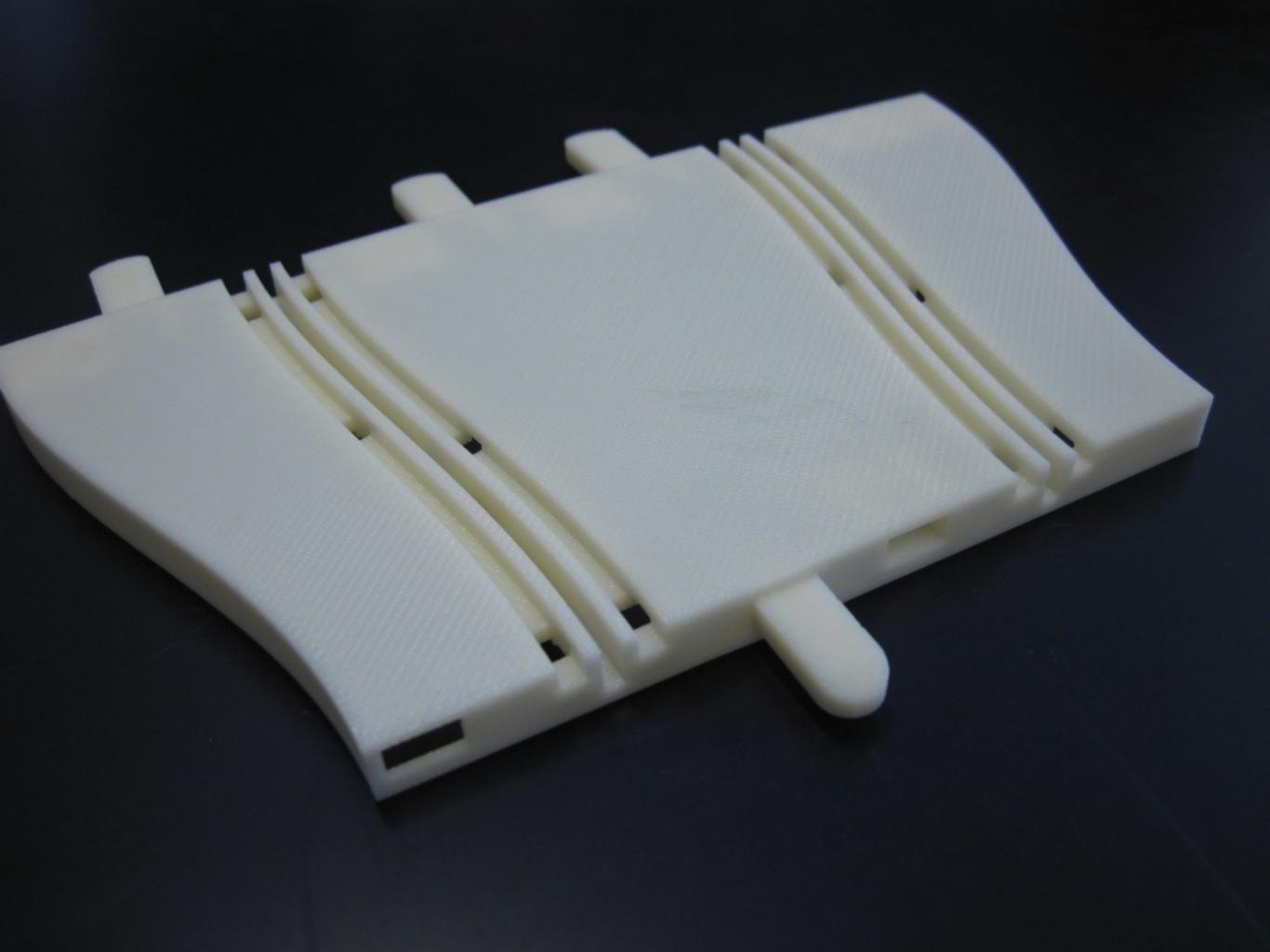
fablab.rwth-aachen.de

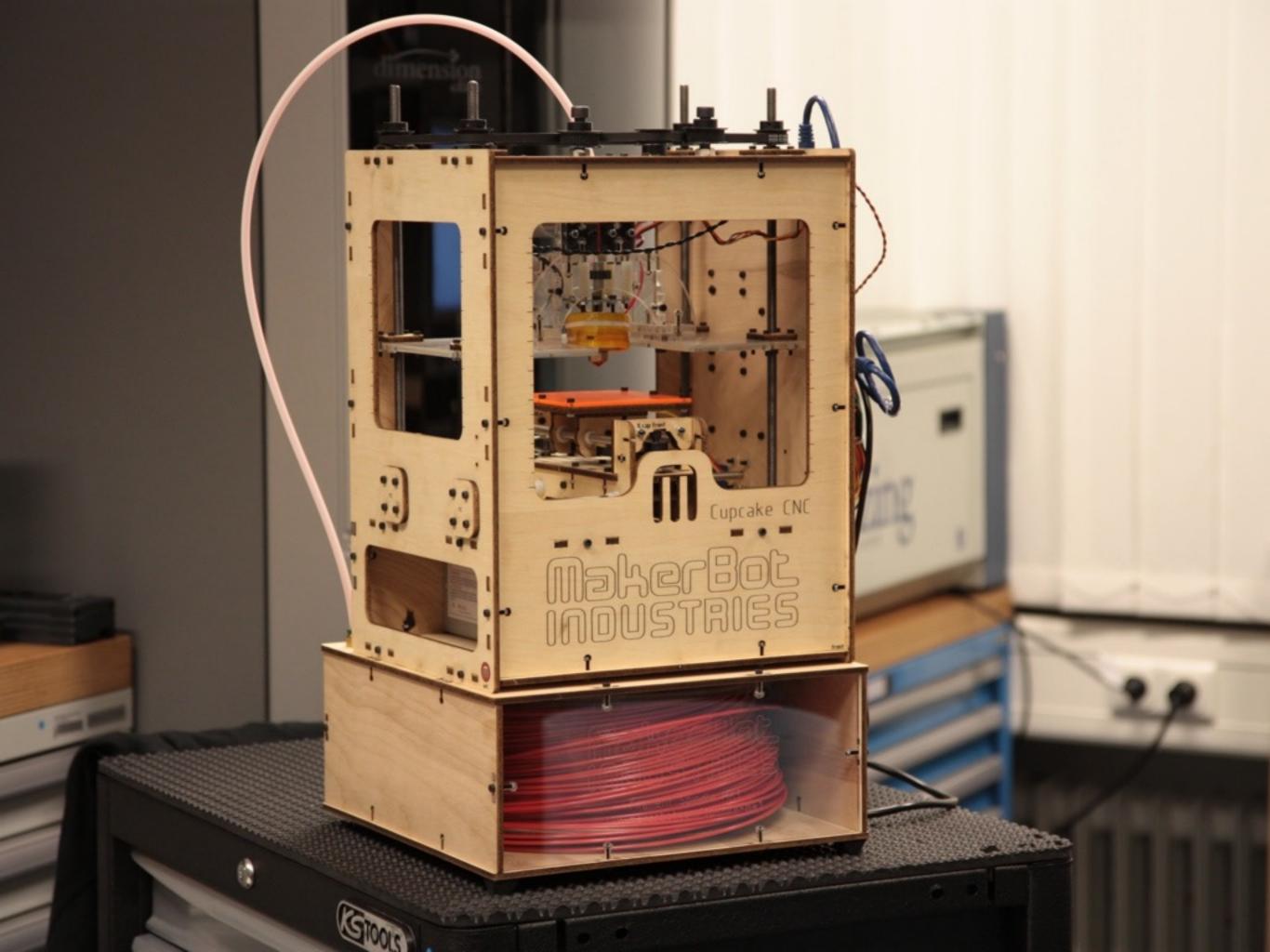


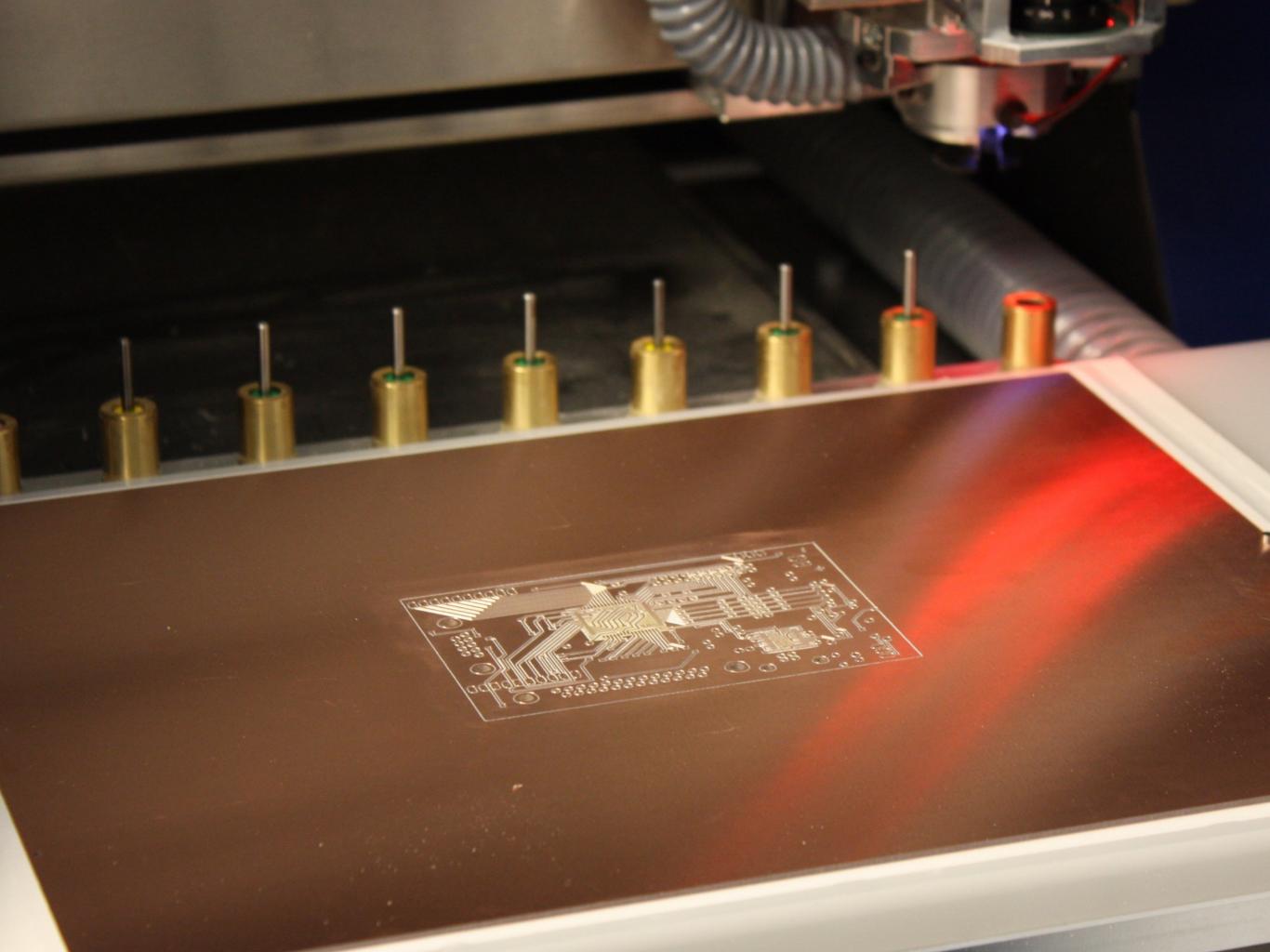


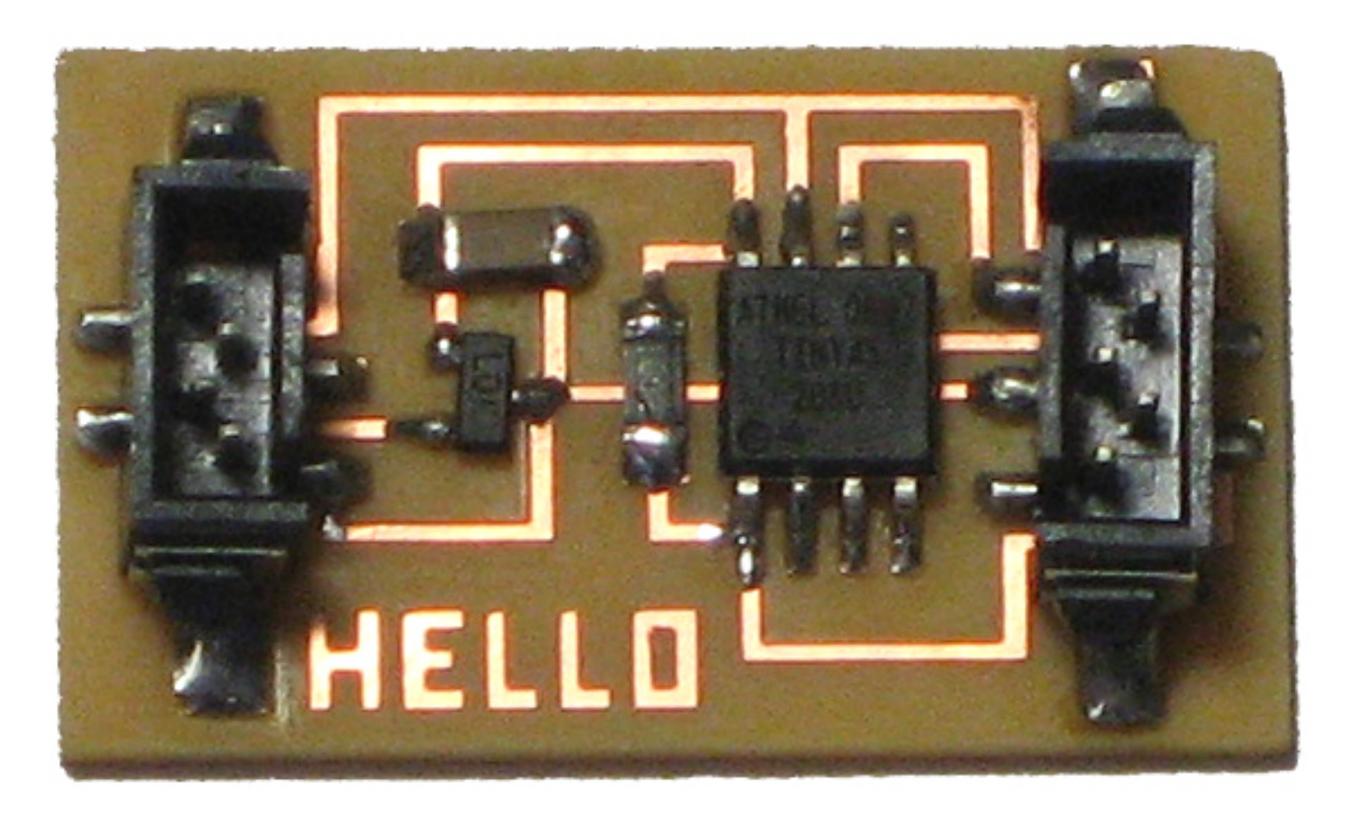


Fruit bowl by Jakob Henke





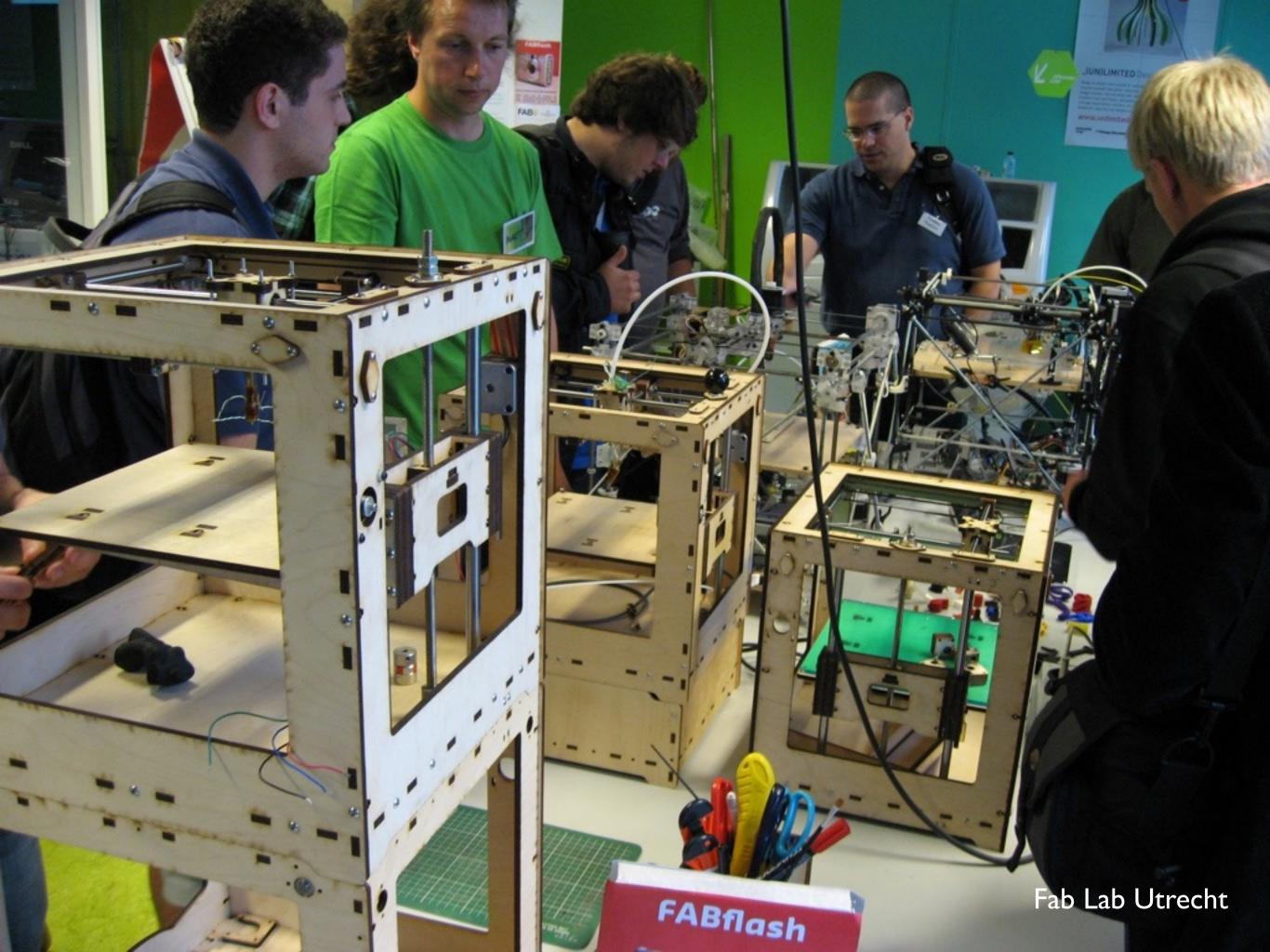




Four Stages

- Fab 1.0: Expensive digital machines on dumb materials
- Fab 2.0: Easily replicated machines that make (MTM)
- Fab 3.0:, 4.0: Smart, self-arranging (replicating?) materials





makeyourbot.org

Physical Literacy

- Correcting historical error ("liberal arts" excluded making stuff)
- Reunite arts and artisans, creator and consumer



Impact on Society



http://www.bbc.co.uk/news/technology-22423883



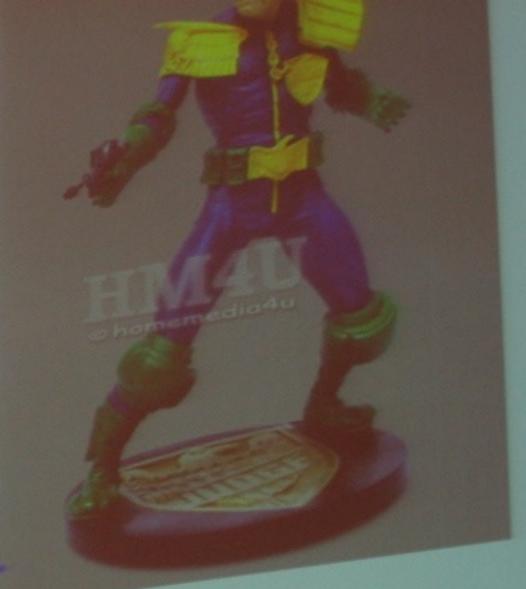
Source: hackaday

Adrian Bowyer (Bath)

S Bradshaw, A Bowyer and P Haufe, "The Intellectual Property Implications of Low-Cost 3D Printing", (2010) 7:1 SCRIPTed 5, http://www.law.ed.ac.uk/ahrc/script-ed/vol7-1/bradshaw.asp

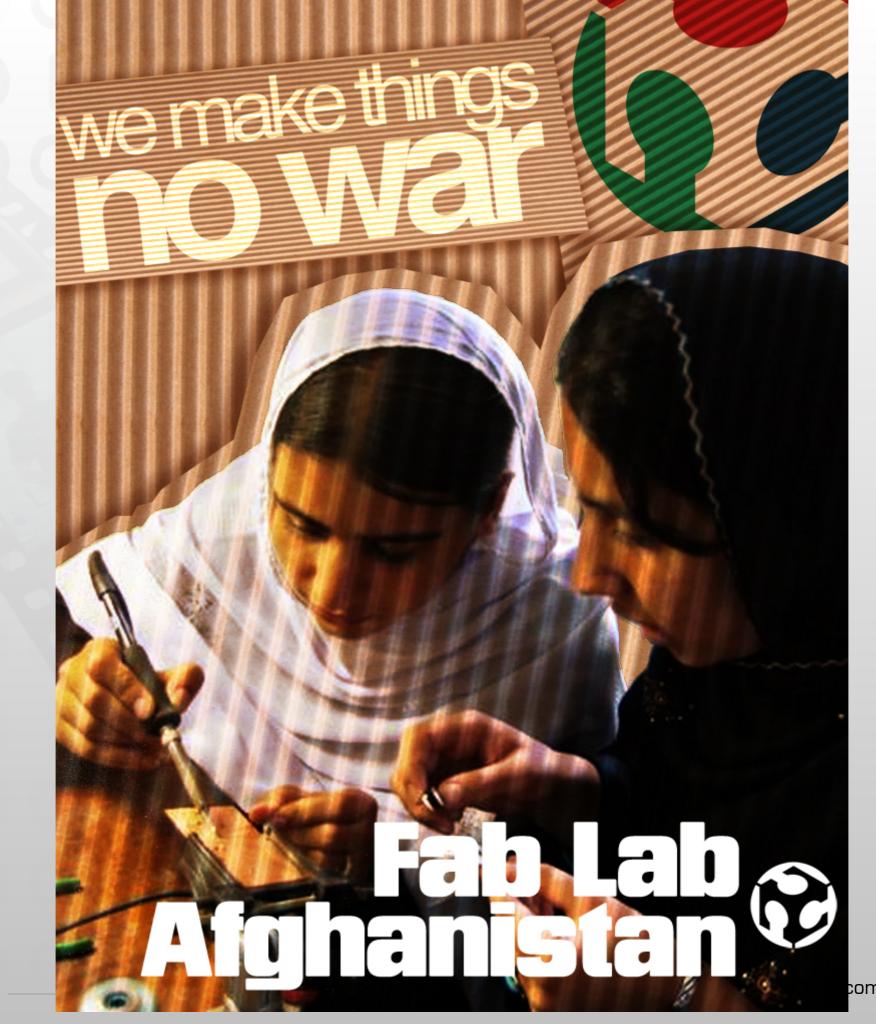
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The Law 1 You can't infringe trademarks 2 You can't forge (pass off) 3 You can't make copyright figurines 4 You can't include copyright artwork 5 You can't sell patented items 6 You can pretty much do anything else..

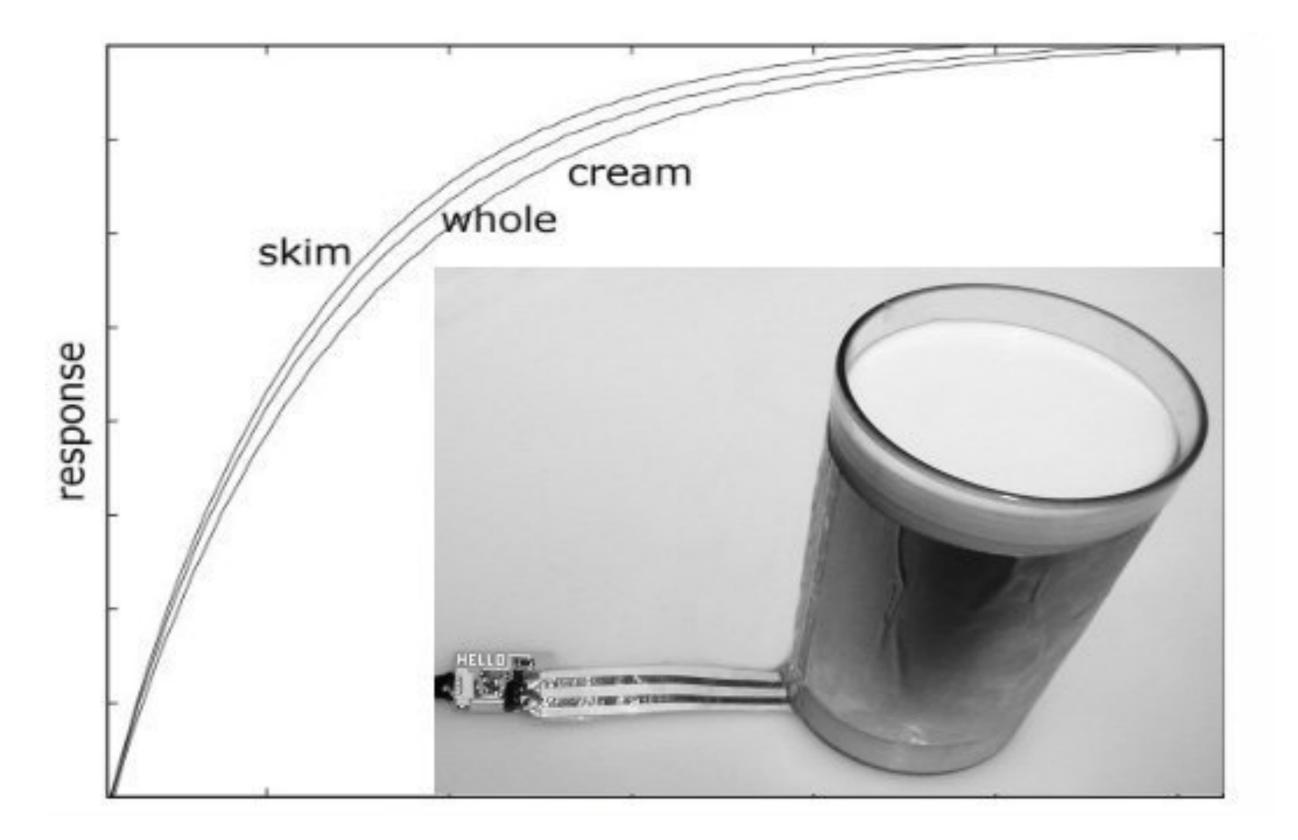


Fab Labs

- Free, open access
- Teach "revolutionary" skills
- Community based
- 432 around the world (240 in Europe)
- Fab Lab Aachen: Germany's first
- <u>http://fablab.rwth-aachen.de</u>



computing group



FabLab House > laaC > Solar Decathlon Europe 2010

FABLABHOUSE

FABLABHOUSE www.fablabhouse.com PROTOTIPO DE VIVIENDA SOLAR SOLAR DECATHLON EUROPE www.SDEUROPE.ORG

IAAC- INSTITUTO DE ARQUITECTURA AVANZADA DE CATALUÑA www.iaac.net MT- CENTER FOR BITS AND ATOMS cba.mit.edu FAB LAB NETWORK fab.cba.mit.edu









Personal Fabrication Enables New HCI Design/Research/Teaching Practices



http://weatherella.wordpress.com/

boesner

Personal Fabrication Requires New User Interfaces



Reprap 3D printer \$40.000 → \$400

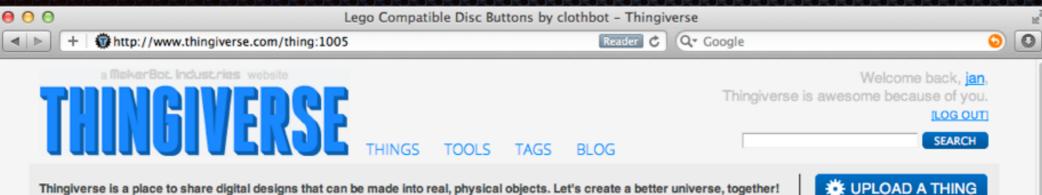


Altair: \$397 (1975)

File Edit Goodies Font FontSize Style

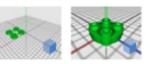


Jan Borchers, RWTH Aachen University: Personal Design



Thingiverse is a place to share digital designs that can be made into real, physical objects. Let's create a better universe, together!





Lego Compatible Disc Buttons

Created by clothbot

Created on Sep 13, 2009

Featured on Sep 14, 2009

How do you make a great idea like Makerbot-printable (clothing) buttons better?

Why, make them Lego Compatible! Naturally.

Update 2009/10/04: In the design files, the knobs are 5mm in diameter. I remeasured my source Lego disc after getting back some Shapeways test prints and the Lego knobs are actually closer to 4.8mm in diameter. I lucked out with my MakerBotprinted buttons; shrinkage brought them down to about 4.9mm in diameter. The Shapeways printed versions are more accurate, 5.00mm diameter, +/- 0.05mm. There's enough give in the plastic materials for them to still fit 'regulation size' lego blocks, but the metal one was simply too wide a diameter.

Update 2009/11/07: I've been playing around with OpenSCAD (http://www.openscad.org/) and came up with the attached DiscButton_20091107 variation. I even added bottom "sockets" to this variation. It's almost too easy when it's all code!

Disclaimer: LEGO is a trademark of the LEGO Group and these explorations are in no way associated with LEGO Group. Heck! The files are CC-licensed; nothing to stop them embracing and extending it themselves if they so chose! ;-)



Jan Borchers, RWTH Aachen University: Personal Design



Flat is boring. Capture your world in 3D with free Autodesk 123D apps.

123D

→ Meet the 123D Apps

123D Catch

123D Sculpt

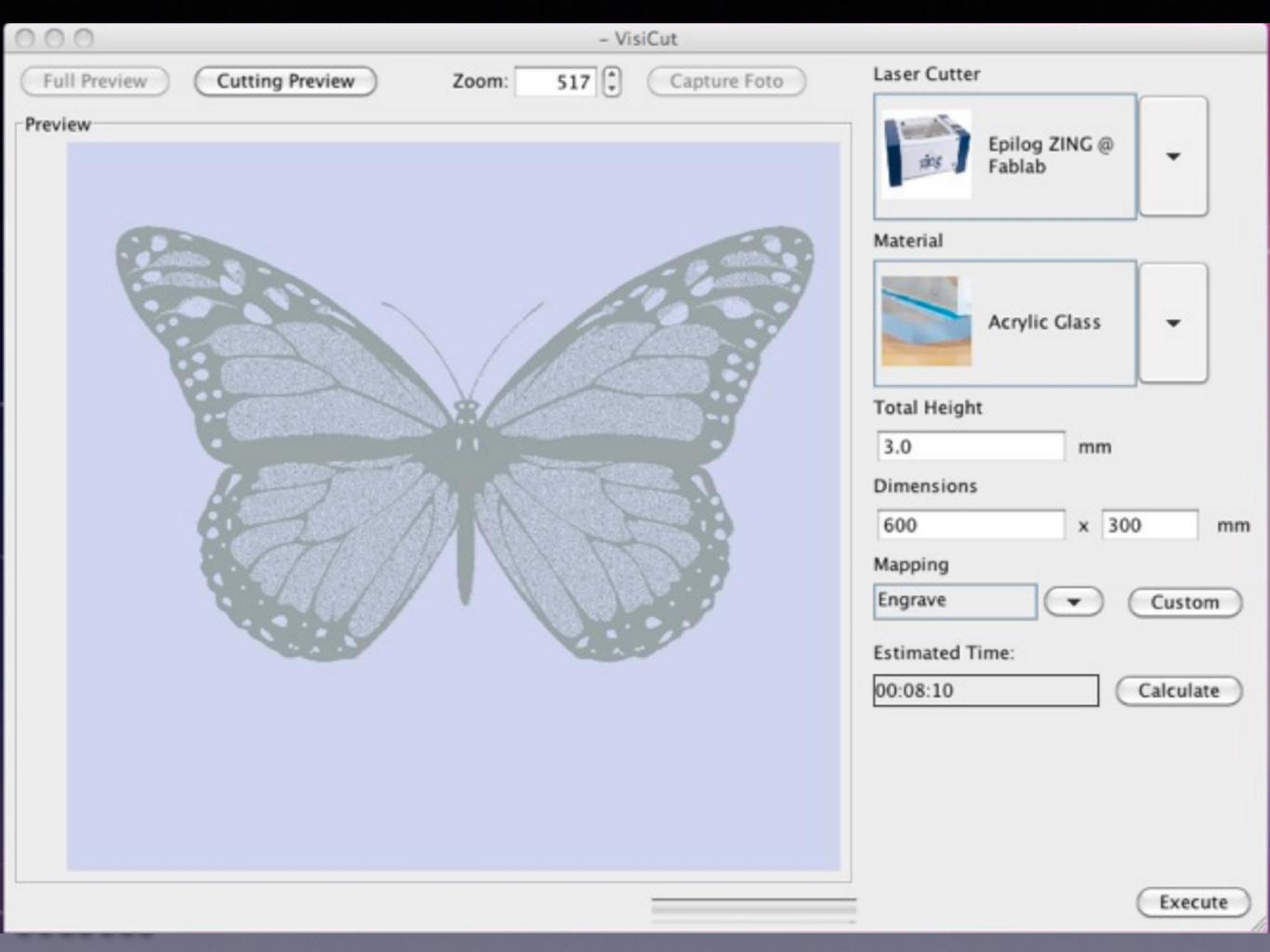
123D Make

Design stuff you really want to make, send it straight to a 3D printer. Automatically convert ordinary photos into extraordinary 3D models. Shape and paint digital clay into amazing 3D sculptures on your iPad. Transform 3D models into a pattern for assembling real artful creations.

VisiCut

The VisiCalc of LaserCutting

- Open-source, free
- http://hci.rwth-aachen.de/visicut



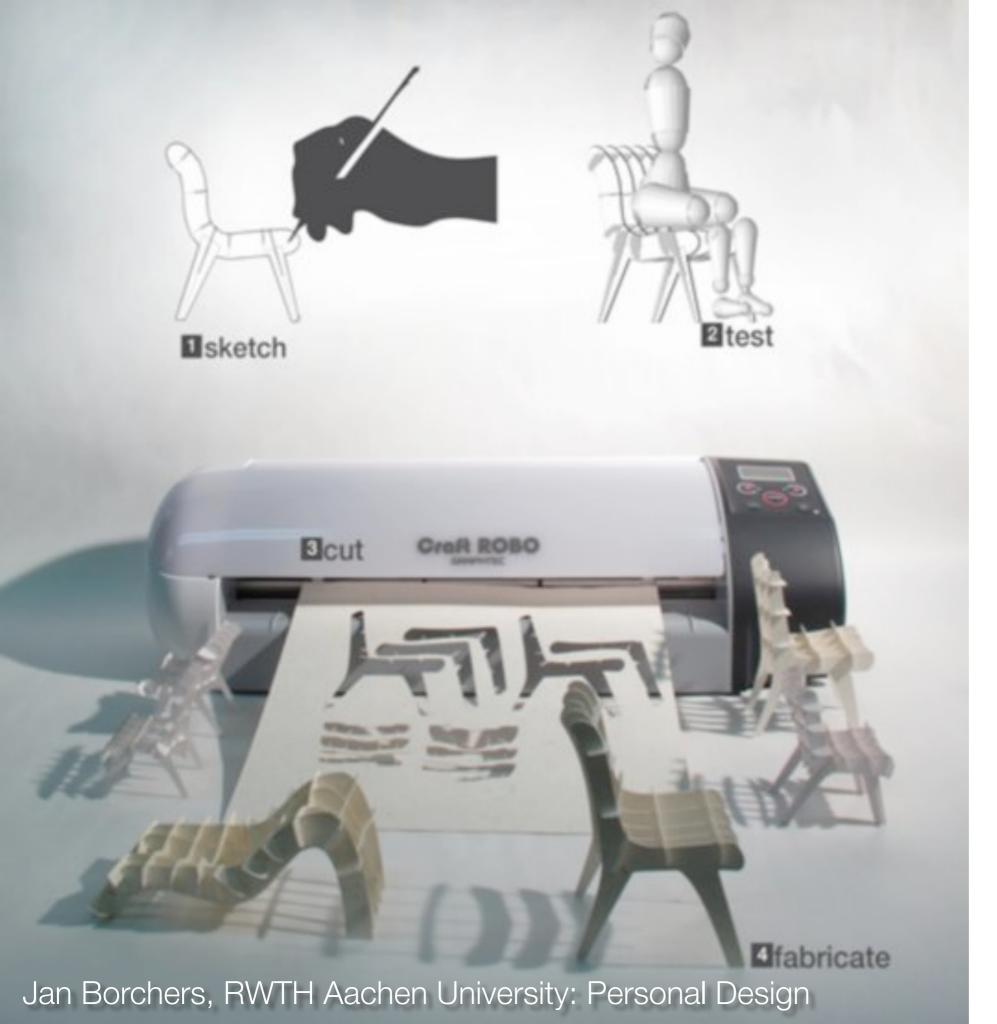
FabScan (RWTH) hci.rwth-aachen.de/fabscan

Fabscan



FRONT: Sketching Furniture (2007)

Cassius Lamp (AEC '09)



Sketch Chair (Greg Saul, 2010) Furniture

Consumer electronics

(Copyrighted) Toys

WHAT?

Food

Replacement parts

Prosthetics

Weapons

Art

Small-market gadgets

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media computing group 🔐



3D Scan

Al, Assistants, Templates

Crowdsourcing

CAD

HOW?

Parameterization

Download/Query

Gesture

Touch&Haptics

Personal Design vs. Personal Fabrication

	Local Design	Outsourced Design
Local Fabrication	AutoCAD +RepRap	Thingiverse
Outsourced Fabrication	Shapeways	Traditional

HCI Research Topics

- Tools for HCI Research
 - Examples: SLAP, Madgets, Pneumatic Displays (CHI 2009)
- Software for Fabrication
 - 123D Make (Autodesk)
 - SketchChair.cc (Igarashi)
- New Interactions for Fabrication (beyond CAD)
 - FreeD
 - Constructables



D-Coil: A Hands-on Approach to Digital 3D Models Design

- Huaishu Peng, Amit Zoran, and François V Guimbretière, CHI 2015
- Handheld actuated extruder device knows 3D model, uses wax coiling to bring tangibility to the design



D-Coil: A Hands-on Approach to Digital 3D Models Design

Huaishu Peng¹ Amit Zoran² François Guimbretière¹

¹₂ Cornell University The Hebrew University of Jerusalem

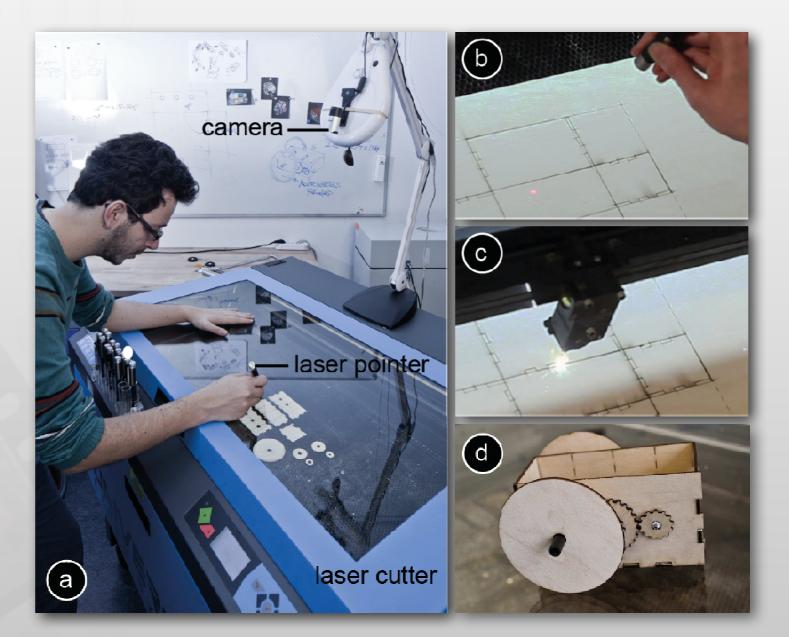






Interactive Construction

- Stefanie Mueller et al. (HPI), UIST 2012 (youtu.be/8g3LaF9oVFY)
- Use laser pointers to draw on material, lasercutter cuts interactively





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- "People doing strange things with electricity"
- International network of people doing interactive art and electronic hacks
- We launched the Aachen dorkbot chapter in 2009
- Meetings every 3rd Wed of the month, here (room 2222)
- <u>dorkbot.de</u>

